

Host of the training: High School of Metal Trade, Sarajevo **Trainers**: Monique Hanekamp- Grijpstra and Peter van Egen

Participants: Zećo Jasmina, Amina Šehović, Elvedina Jelešković, Kenan Goro, Nihad Bisić, Dženita Hodžić, Alem Radmilović, Selma Omerović, Lejla Osmanagić i Selver Okić – High School of Metal Trade Sarajevo

THE FIRST DAY

June 5-2023

By: Lejla & Selver







Time	Program of day 1
9.00-9.30	The explanation of program and goals of the training
	Assignment 1: Landstedeclips
9.30- 11.00	Assignment 2: A creative introduction of yourself and vision you have
	on education sistem
11.00-11-15	Cofee break
11.15-11-45	Introduction about a vision of education
	The WHY-HOW-WHAT
	The meaning of education and system we have
	Talent development (The vision of Landstede)
11.45-12.30	Assignment 3: Statement game
12.30-13.00	Lunch brake
13-00-14.30	What is our shered vision on education
	Assignment 4: What is yours interpretation of education vision
14.30-14-45	Break
14.45-16.00	Assignment 5: Categorizing and merging the different opinions (create
	a shared vision)
16.00-16-15	Assignment 6: Making a report (explanation)
16.15-16.30	Assignment 6: Evaluation of the day







The first day is organized in one of the library in High School of Metal Trade with the warm welcome from the principal Irma Behlulovic. Principal presented education as a one

of activities of Project VET4WB and this highlighted importance of this education. Trainers Moniqe and Peter presented todays agenda and goals of education, after tht they wished us successful and relax time.

First task was to introduce ourselves on creative unique way.

Monique and Peter introduces themselves and after their



presentation all participants does the same. Each member presented informations about family, professional life and hobby. All presentation where creative and interesting, it was very interesting and draw attention.

After first assignment we had a short coffee break.

Monique and Peter explain as our next assignment- create a vision about ideal school

/education. Aftr that they represented to us a "card of vision"- values and goals that are important for their school.



Participants did this assignment very detailed. First of all we worked individual and after that in groups. This assignment gave us opportunity to compere individual visions of ideal school



system and to discussed which changes can be made on a personal level and which require the support of the system. Presentations

was very interesting and creative. Participants pointed out that some of ideas they will implement and improve some future activities.

One of many great statements was: "Happy students – happy teacher"

At the end we made a conclusion that our visions of ideal education are similar to the visions of schools in the EU -we have a lot in common.

Last assignment was game "Evaluation of the day"- which was played so that each participant threw a cube and answered on one question related to evaluation.





THE SECOND DAY

June 6-2023

By: Elvedina





Second day of soft skills VET4WB

- At 9 o'clock gathering in the library Spin game
- 9:35 presentation of the book on how to overcome the problem (7 rules)
- Let's talk about prejudices video -
- 10 hours we have a task: we present our opinion (explanation active proactive circle)
- We are changing our conversation partners
- We write about yesterday (5 minutes)
- We write the conclusions on paper and give them to Monika
- 11:20 coffee break
- 11:45 we return from the break and start talking about trust and balance
- Peter thanks Monika for her cooperation and presents her with a sweatshirt with the logo

her organization

- We have a new task ahead of us: to write as many examples as possible for what can be done in

lives use a paper clip

- After that saying or instruction first try to understand in order to be understood
- Let's find an interlocutor and try to listen to each other
- Joint cooperation game Indian stick
- 13 hours lunch break
- 13:30 we return to work
- Notification for tomorrow that we will look at how theirs works security system
- 13:45 goose game leadership V-formation flight
- The task of writing in three words to be a more successful team
- 14:30 successfully completed stick games and untangling people who are holding on to hands
- Medals awarded to everyone and everyone said why they thought they deserved it medal
- Little break

- After that at 15:15 we play the game of guidance blindfolded once the player and the other helps him overcome obstacles on the way
- Then we played a favorite Dutch game at parties tying balloons for the leg and try to puncture the balloon with the other leg and save yours. Someone won in the end. (Elvedina)

THE THIRD DAY

June 7-2023

By: Alem & Kenan



Agenda
Goro Kenon
Alem Rad-ilovic

9 6 2023

Goro Kenan

mode report

Meeting report Soft skills

- 1. Presentation of Kenan Goro
- 2. We got first of different takst we will be doing though day
- 3. How do you feel today?
- 4. Supposed to make drawing how you are ... today?
- 5. Number to some collegue
- 6. We talked about drawing we made to ... your ...
- 7. We playes ... game making tower
 - 1. Nihad ...
 - 2. Kenan ..
 - 3. Jasmina
 - 4. Amina
 - 5. Selma
- Discussed about game
- Rules of feedback
- Giving
- Positive / negative

Getting into the feedbackup

Formula for effective feedback

Formula: quality feedback ... + acception = effetive feedback

Feedback can be given teacher and student Goals are to challenge student to growth

- Learning takst benefits of
- ... student student growth

Feed up + feedback + feedfoward

Task - assignment

Safety in classroom - practise

Safety plan

- 1. Rules of feedback
- 2. Positive using form
- 3. Neg.
- 4. Objective
- 5. Using sandwich
- 6. Methode
- 7. Qualiy feedback + acception#effective feedback
- 8.
- 9. Goals are to challening student to graw
- 10.Leanring task
- 11.Practise student _student graw
- 12.Impact of teaching
- 13. School leader_support teacher
- 14.
- 15. Feed up+ feedback + feedforward
- 16
- 17.1. Where i am going?
- 18.Feed up
- 19. How am i going _ reflecation (feedback)_ feedback_ feed forward _ where to next future?
- 20.
- 21.Learning pit
- 22.1 can not
- 23.1 am confused
- 24.1 am stuck
- 25.1 do not know what to do
- 26.Lets eork together
- 27.Solve
- 28.
- 29. Game quality personality choosing quality card that suits. Person next to yout right side and explained why you choos this charachter a obout her or his
- 30. Assignment
- 31. Safaty in the school
- 32. Organise to approuch to prevent emerginces

- 33. Security officer
- 34. Safaty policy in and out
- 35. Organise safe evrio ment
- 36. Safaty plan
- 37. Plan what school do for safety
- 38.Legal law
- 39. Regulatio
- 40. Crises, emergy
- 41. Procedures in school problem
- 42. Visio. Of safety
- 43. Environment topics work on policy how to work on in it
- 44. Team i ter ation
- 45. Contact for emerg
- 46.1.security teacher
- 47.2.pedagog psiholog social worker
- 48.Team leader
- 49. School principles
- 50. Students attack students belogs second model case of managment

We learned about making tower through teacher and student to guide you with supervisors and explained what we have seen

We hade meeting with people from nitherland on line about safety in the shool and who to inform ,what measures to take,hot to orginize, who responsibility Second task was about sudent drug in pocket what to do about it Studend behaving badly in the classroom

To make impact on this issue

We have 4 model

- 1. Suspect problem
- 2.single
- 3.complex
- 4. Complex hard

Quality personality through quality card.

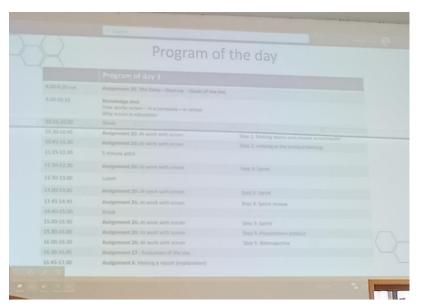
We worked as team and brought up with all togehter Really good collobration between each other ,teams work

THE FOURTH DAY

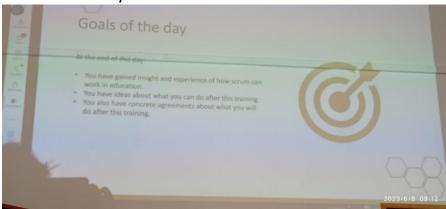
June 7-2023

By: AMINA ŠEHOVIĆ AND JASMINA ZEĆO

REPORT DAY 4 "SOFT SKILLS" PROJECT (THURSDAY, 8/6/2023)



Goals of the day



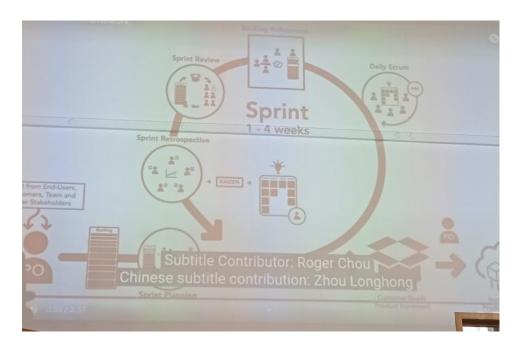
We were given the task of describing what we did the previous day.

The participants of the project listed the following:

- We put together a tower of wooden cubes and that as a team, one participant stacks the cubes while wearing a blindfold, another directs it, and the third just follows everything without comment. We were divided into three groups.
- We had an online discussion with colleagues from the Netherlands, and in connection with solving peer-to-peer violence in schools, experiences were exchanged.
- We watched a video about a blind boy (Ray Charles) who shows the importance of motivation and persistence, and the importance of finding one's way and being

independent in life

- We had the task of assigning the colleague next to us a card with one of his characteristics written on it, which was fun and relaxing
We were also given a task for today, which is;



Sublime knowledge and draw conclusions

We watched a video about the Dutch company Ventklima, which is run by a young expert from Bosnia and Herzegovina. He explained the importance of planning as well as the participation in planning of all employees equally - both directors and all workers. Everyone is equally involved in the planning, everyone participates in making all decisions, but they all have responsibility for the specific tasks of both the plan and the way of executing them.

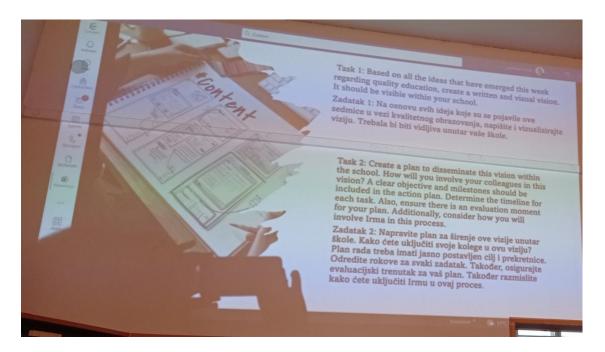
He talked about the way to work in a team step by step, as well as three rules:

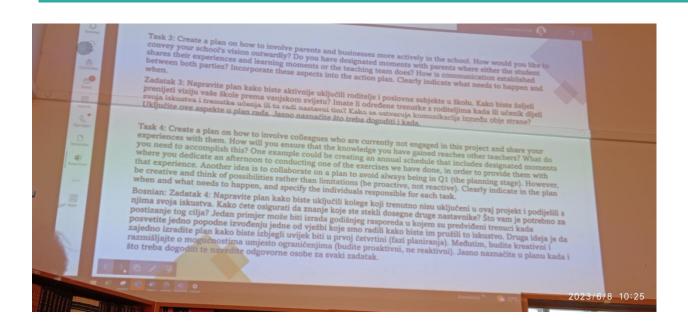
- FUN
- TOGETHER
- GOOD

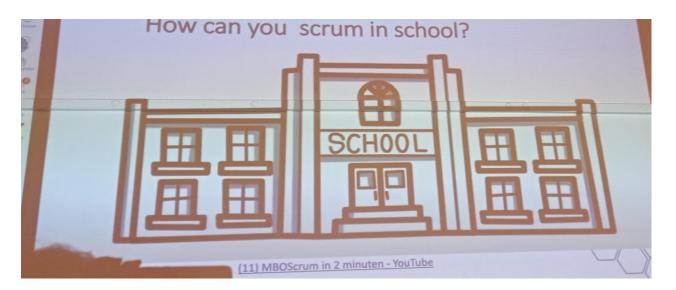
We were also visited by a representative from the Ministry of Education, KS Lamija Husić. She expressed her satisfaction with the realization of this project.



We got a new, big task that we did in groups. Two groups were formed. One group had to do the first and second tasks, and the other group the third and fourth.





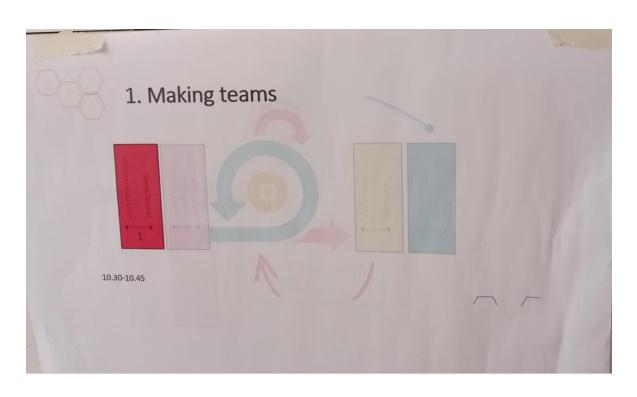


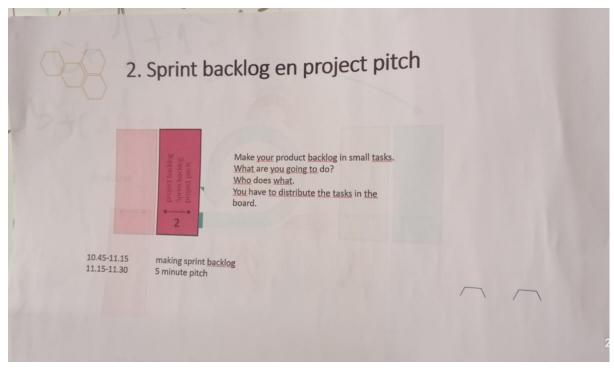
First, everyone discussed among themselves, and later we moved on to work in groups. After teamwork in groups, what was done was presented and feedback was received, after which corrections were made. A productive discussion developed again with very good proposals and visions.

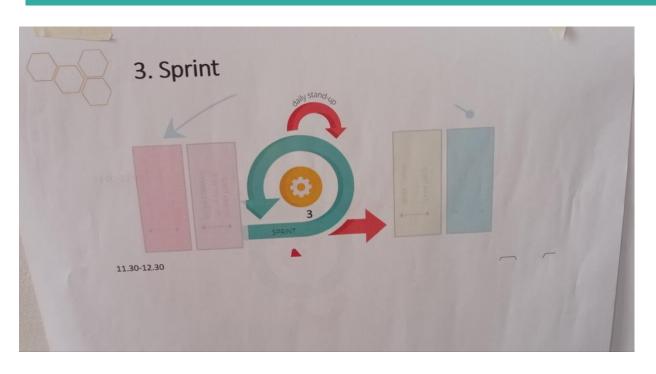


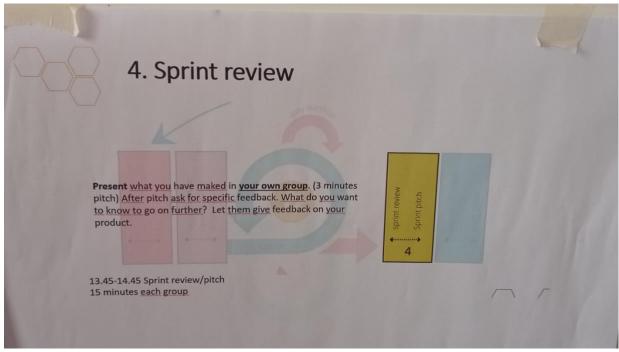


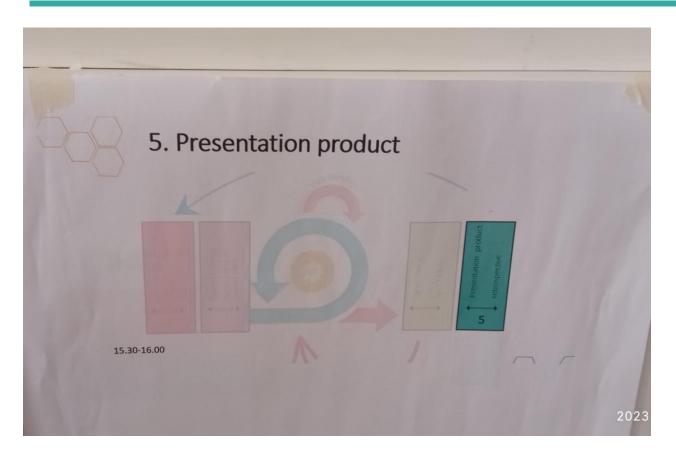


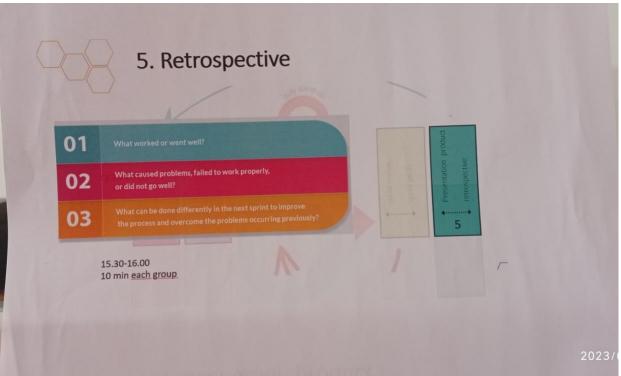












Both groups finished the tasks by 4:00 p.m., after which a discussion related to them was developed.

The day was successful, new, applicable knowledge and ideas were acquired that can really come to life in our school.

It was agreed that our experience and knowledge gained on this project will be presented to other employees of our school.

THE FIFTH DAY

June 9-2023

By: Dzenita en Nihad

Agenda for Soft Skills Workshop VET4WB:

9:00 AM Gathering in the library

9:05-9:30 AM "How are you today" game

Presentation of the previous day's tasks - eyes

Participants divided into two groups to create cubes through teamwork

9:30-10:15 AM Preparation for students' arrival in the arena

Each participant prepared five questions for the students

10:15-11:00 AM - Student arena

Students indicated their interest in introducing more technology in teaching, newer programs to be used in teaching, a desire for teachers to be more approachable (less strict), more communication with teachers about life, interest in school trips, and socializing outside of class through their answers.

11:30 AM Lunch

12:00 PM Discussion on student opinions and visions

Most teachers are aware of students' desires, have similar thoughts and visions as teachers

Completion of the experience board from the workshop

12:30 PM Certificate distribution

1:30 PM Coffee at Alti



